

# Smartwatch Wearing Behavior Analysis: A Longitudinal Study



*Studying longitudinal wearing behaviors*

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KAIST Industrial & Systems Engineering  
KAIST Health Science Institute

• Head-worn



• Straps



• Shirts



• Wrist-worn



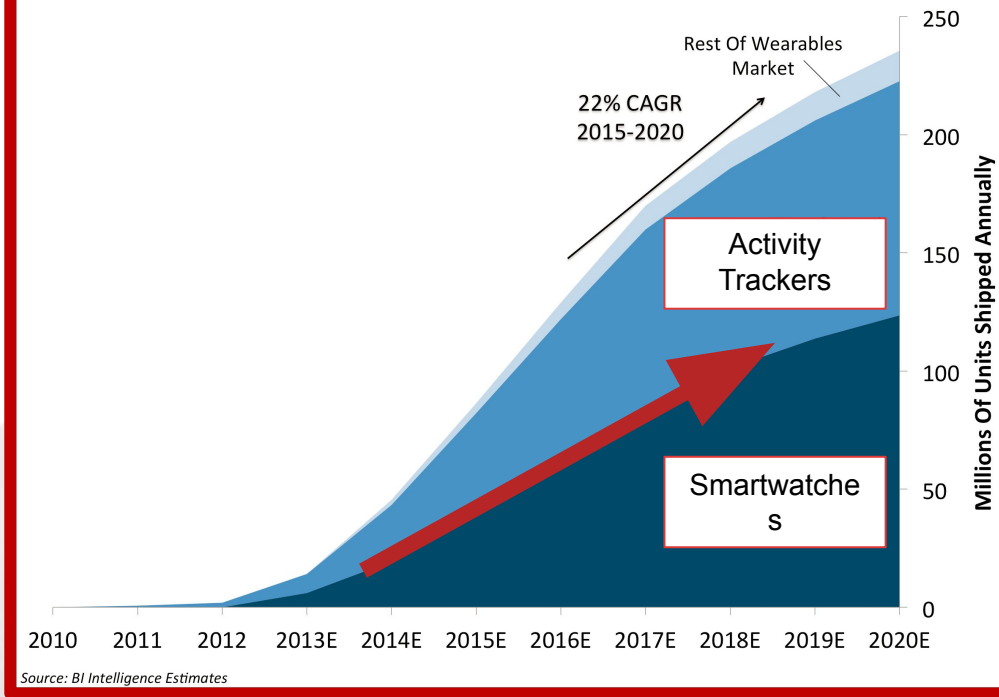
• Clips



• Shoe-worn / Foot pods



# Global Wearable Device Unit Shipments Forecast

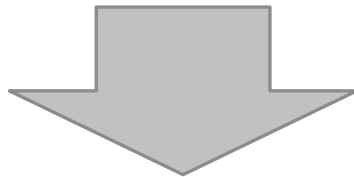


# Smartwatch Studies

- **Major purposes:** Time & notification checking, activity tracking, calling (Schirra & Bently, CHI'15, Pizza et al., CHI'16)
- **Micro-interaction:** short/frequent interaction as a smartphone companion (38% of sessions lasted less than 5 seconds) (Min et al., ISWC'15)
- **Usefulness:** smartphone *companion* with a glanceable (second) display (supporting multitasking, and less disruptive for socializing) (Pizza et al., CHI'16)
- **Preferences:** electronics vs. fashion accessories? Shape, color, brand matter (Lyons, ISWC'15; Jung et al., 2016)

# Motivations

Prior studies uncovered important aspects of smartwatch usage.  
But there is still a lack of **comprehensive study** on  
**how people wear** their smartwatches over time



Goal of this work is to investigate  
**longitudinal wearing behaviors of smartwatches**

# Research Questions

## □ **Simple questions:**

- How many hours do people wear?
- How frequently do people take off their watches?

## □ **More elaborate question: usage patterns**

- Are there any diurnal and weekly wearing patterns?
- Are there any temporal dynamics over time? (persistence)

## □ **Understanding why:**

- What are the key reasons of such wearing behavioral patterns?

# Key Contributions

**Longitudinal  
data collection**

**50 Apple Watch  
users over 200  
days (HR + step  
counts)**

**Wearing state  
recognition  
method**

**Instant classifier  
w/ DHMM  
achieves 97%  
accuracy**

**Wearing  
behavior  
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**Identified unique  
diurnal/weekly/  
temporal patterns**

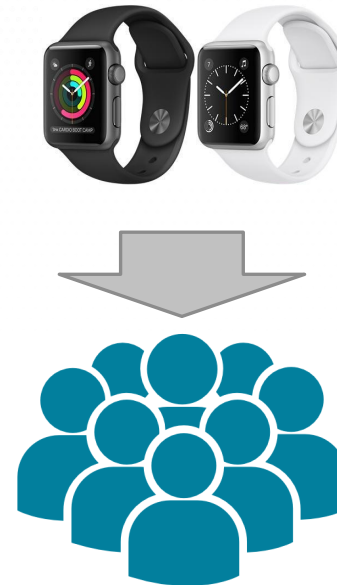
**Factors  
affecting  
wearing  
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**Contextual, but  
nuanced**

# Longitudinal Data Collection



Data Collection SW  
(HR + step count)

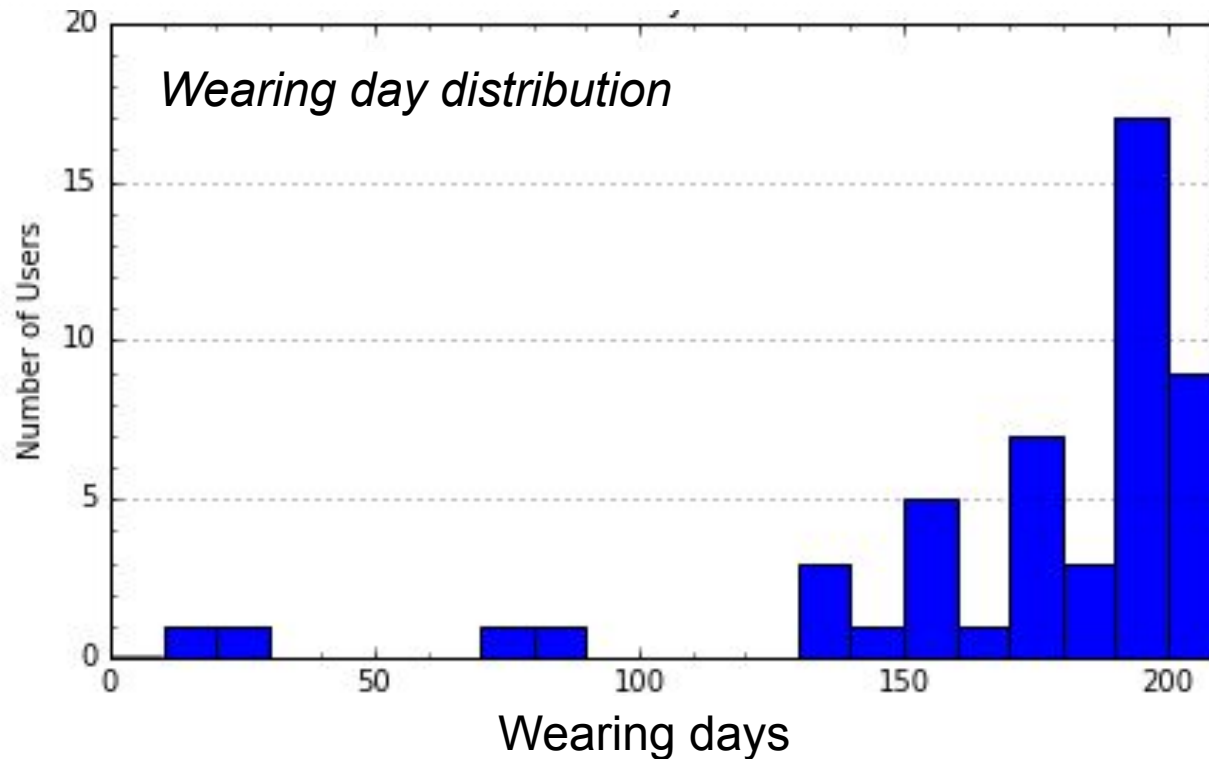


**Data collection campaign @ KAIST:**  
50 people were randomly selected  
(36 male, 11 under, 37 grads, 2 staff/faculty)  
(giving watches as incentives  
for longitudinal data collection)



# Longitudinal Data Collection

- 203 days of data collection (Mar 23 – Oct. 16, 2016)
- Only four dropped out (but included in our analysis)



# Wearing State Recognition: Why?

□ Challenging to know whether a user wore a watch, by only observing heart rate (HR) and step count data

(Apple Watch does not have an API for detecting whether a user is wearing a watch or not)



Sporadic, inaccurate  
HR sampling w/  
mobility



Step count works even  
not wearing, say in the  
bags or pockets

# Wearing State Recognition: Method

## Data Collection (Ground Truth)



**Dataset #1) 6 users performing scripted activities**  
(Take-off, Charge, Study/work, Walk, Eat, Rest, Sleep, Exercise)

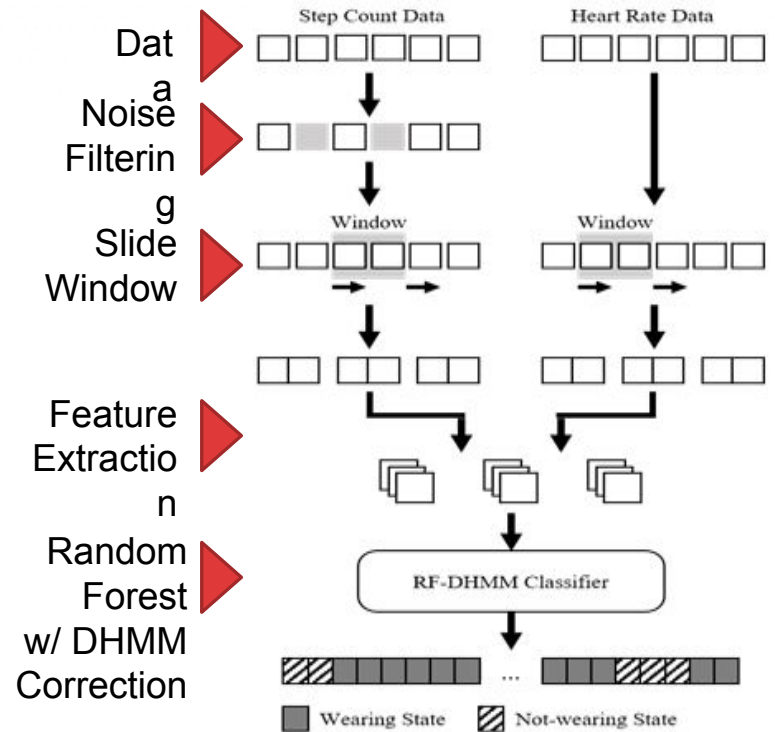
91%



**Dataset #2) 4 users for semi-naturalistic wearing data collection for a week**

97%

## Building a Machine Learning Model



# Wearing Behaviors

- Average wearing hours: 10.48 (SD=3.47)
- Average take off frequencies: 3.17 (SD=1.11)



# Wearing Behaviors: Diurnal Patterns



- Calculated a 24-dimensional vector for each user
- Each dimension represents wearing prob. for a given hour of a day during the entire period

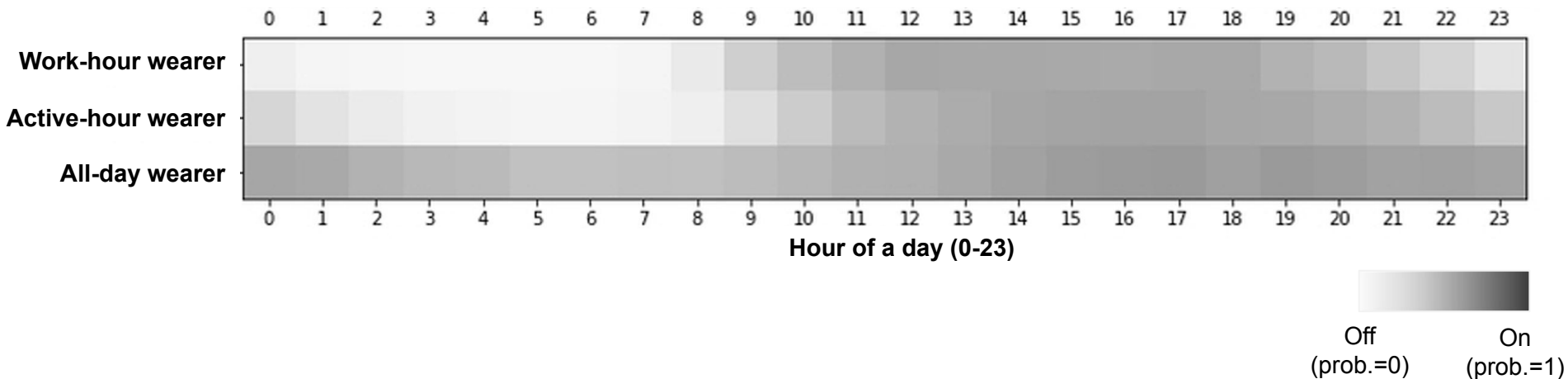
Attribute Number (Time)	0	1	2	...	22	23
Wearing Probability Vector	(0.78,	0.59,	0.68,	...	0.79,	0.64)

78% chance of wearing

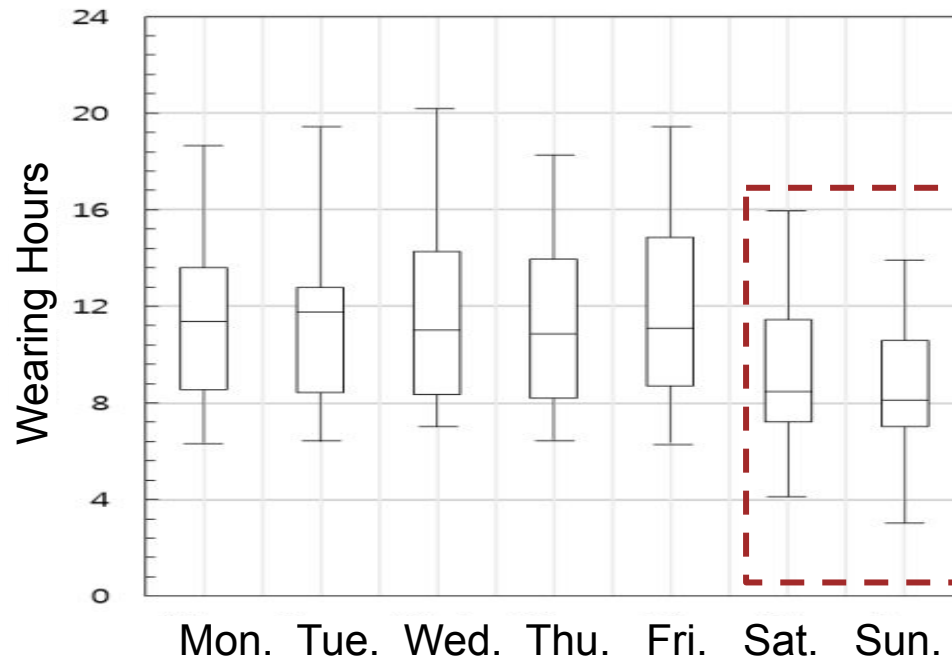
# Wearing Behaviors: Diurnal Patterns

## □ Spectral clustering results (w/ three clusters):

- Work-hour wearers (n=29, 58%)
- Active-hour wearers (n=15, 30%)
- All-day wearers (n=6, 12%)



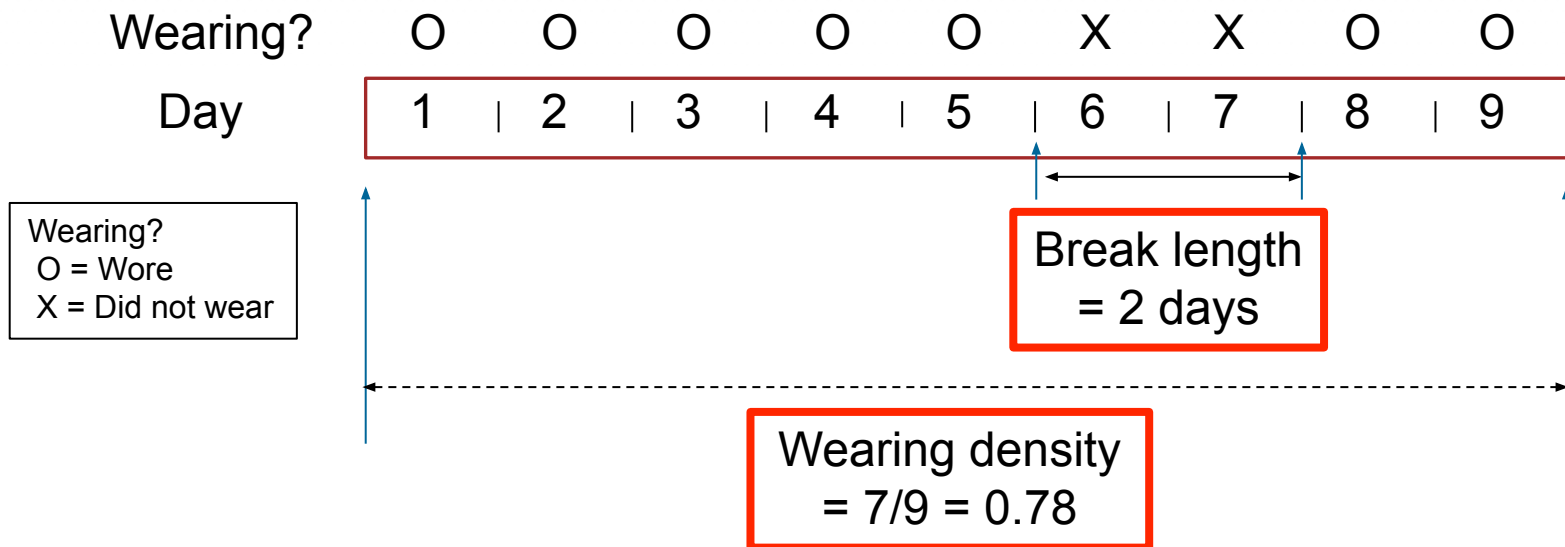
# Wearing Behaviors: Weekly Patterns



**Weekly rhythm exists**  
**Less usage on weekends**  
(11.92 vs. 8.61,  $p < 0.05$ )

# Wearing Behaviors: Temporal Dynamics

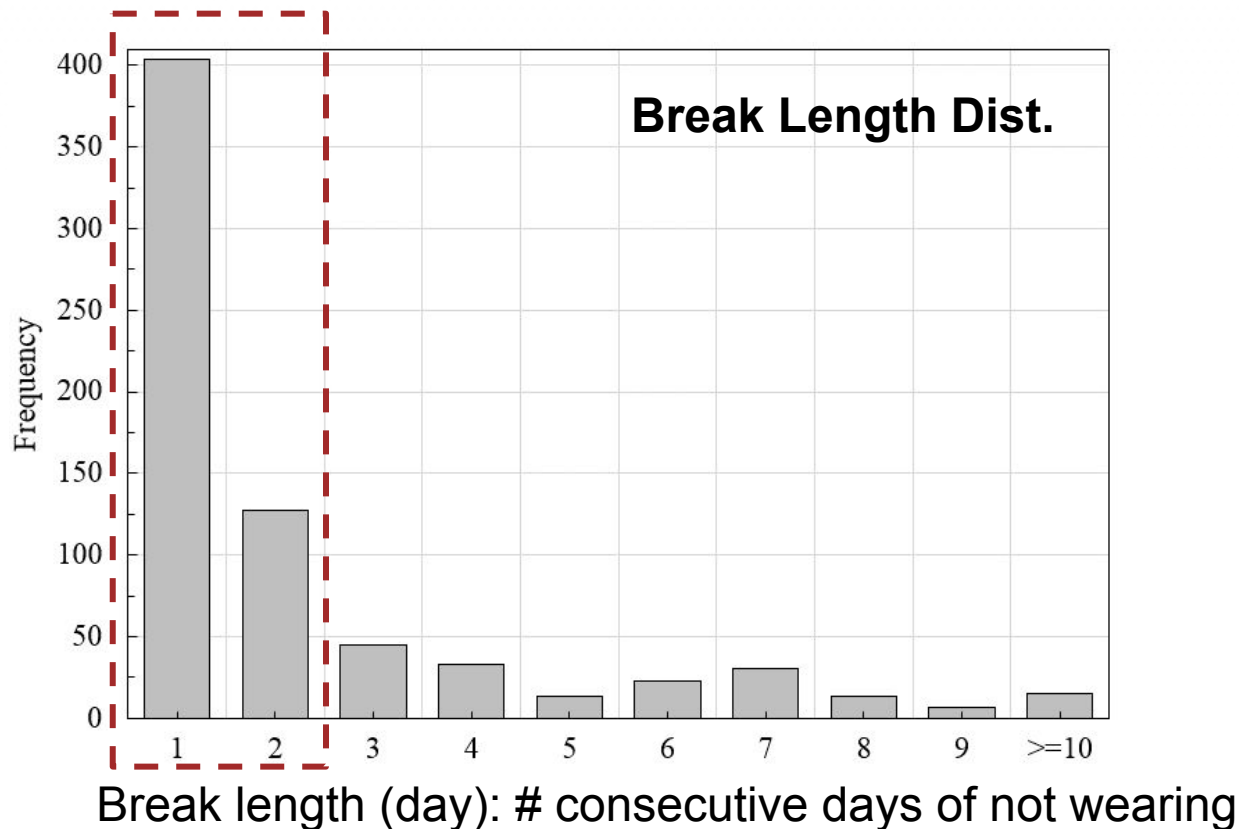
- Break length: # consecutive days of not wearing
- Wearing density: # wearing days / total # days





# Wearing Behaviors: Temporal Dynamics

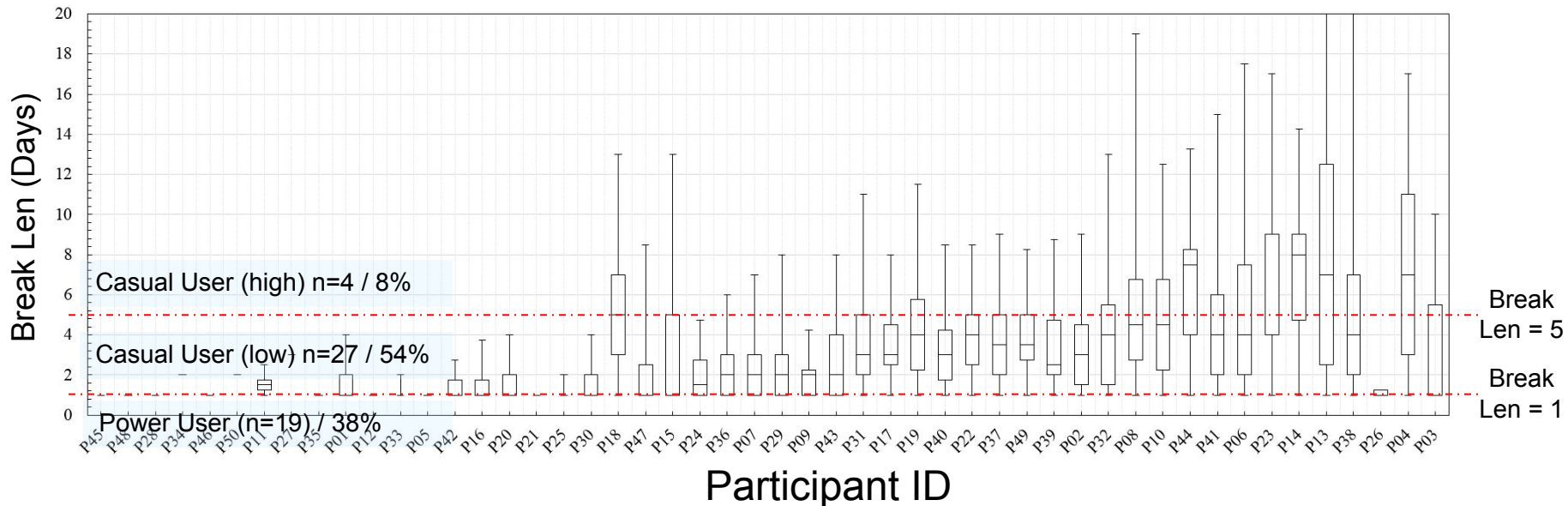
- Very short breaks: mostly 1 or 2 days
- Avg. wearing density = 0.90



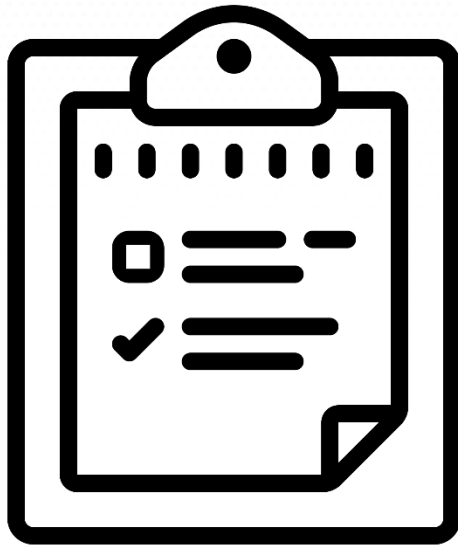
# Wearing Behaviors: Temporal Dynamics

## □ User groups based on temporal dynamics

- Power users: median break len = 1 day (n=19 / 38%)
- Casual users: median break len > 1 day (n=31 / 62%)
  - High casualness: median break len >5 days (n=4 / 8%)
  - Low casualness: median break len ≤ 5 days (n=27 / 54%)



# Understanding Why? Methods



Online survey (n=47)

- Usage purposes and practices
- Reasons for wearing/not-wearing
- Wearing preferences across different contexts (time/place)



Interview (n=20)

- How do you use your watch?
- When do you wear/take off your watch?
- How do you use during ...?
- What are positive/negative...?

# Understanding Why: Contextual Preference

Time	Time	Wearing Frequency Score
	After waking up - Before going to work	2.74 (SD=1.55)
	After going to work - Before leaving work	4.43 (SD=1.02)
	After leaving work - Before going to bed	2.53 (SD=1.49)
	After going to bed - Before waking up	1.38 (SD=0.90)

- **Most likely at work**
- **Least likely in the bed**

Place	Place	Wearing Frequency Score
	Home, Dormitory	2.83 (SD=1.47)
	Workplace, Classroom	4.57 (SD=0.71)
	Restaurant, Café	4.51 (SD=0.72)
	Gym, Sports field	3.83 (SD=1.36)

- **Most likely at work/class & restaurant/café**
- **Least likely at home/dorm**

- **Weekly rhythm due to home staying over weekends**

# Understanding Why: Contextual & Nuanced

[Major themes of wearing & not wearing]

## Wearing

Being responsive

Multitasking

Activity tracking

## But nuanced

Constant connectivity stress after work

Distractive

Lack of supported activities & breakage concern

## Not Wearing

Wearing discomfort

Charging smartwatches

Breakage concern

# Summary

- **Patterned smartwatch wearing behaviors**
  - Diurnal usage: active-hour, work-hour, all-day wearers
  - Weekly rhythm: less usage on the weekends
  - Temporal dynamics: power user vs. casual users (low & high)
- **Higher wearing density as opposed to activity trackers:**
  - Apple Watch: 89% vs. VitaDock Tracker: 67% (Meyer et al., CHI'17)
  - Smartphone companion vs. standalone tracker
- **Wearing behaviors are highly contextual and also nuanced**

# Design Implications

## □ **Supporting contextual and nuanced usage**

- Dealing with possible distraction and technostress
- Proactively mediating contextualized wearing (e.g., reminding wearing or taking off)

## □ **Wear-aware health intervention delivery mechanism**

- Delivering intervention when users wear their watches
- Possible to predict wearing behaviors and also, proactively mediate wearing behaviors

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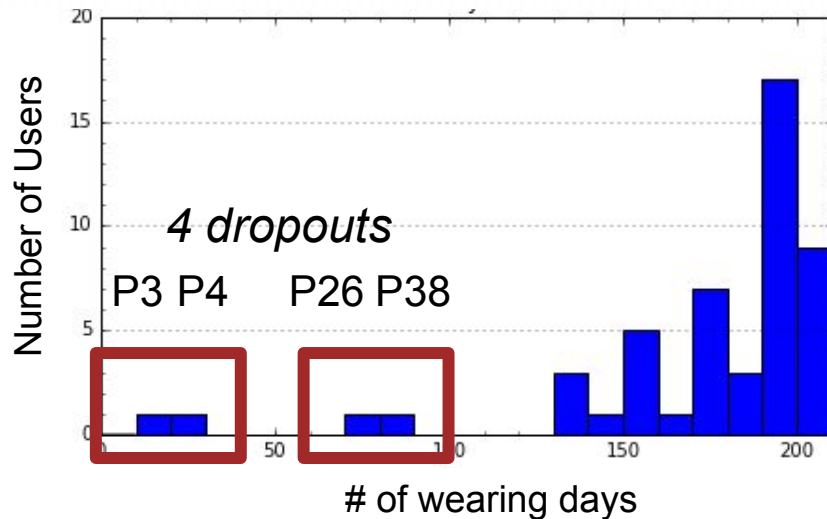
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# Wearing Behaviors: Dropout Users



▶ P38: All-day wearer,  
low casualness, low take off freq

▶ P26: Active-hour wearer,  
power user, moderate take-off freq

P4: Active-hour wearer,  
high casualness, low take-off freq

P3: Work-hour wearer,  
low casualness, moderate take-off freq

Dropouts did not happen gradually,  
but these users also show diurnal/weekly/temporal patterns