Understanding Pollution Dynamics in P2P File Sharing

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Outline

- Pollution in P2P file sharing
- User behavior study
- Pollution model
- Impact on P2P traffic loads
- Conclusion





Pollution in P2P File Sharing



- Pollution is a defensive mechanism to discourage illegal downloads of copyrighted materials.
- Polluting a title (e.g., Maroon5 This Love)
 - Polluters *aggressively*
 - Tamper content or meta-data of files to create "polluted versions."
 - Pour many polluted versions into the system.
 - Users *powerlessly*

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- Encounter the polluted files with the genuine ones
- Randomly select one without knowing pollution.

Too Many Polluted Files & Why?



- KaZaA is severely polluted!!
 - Reported by Liang et al. (May, 2004)
 - "My Band" 70% out of 1,816,663 copies
- Given that polluters have limited capabilities (bandwidth/processing power), current level of pollution is too high.
- Recent models were not able to clearly explain such pollution dynamics.
- To better understand pollution dynamics, P2P user behavior must be examined.



User Behavior Study



• Goal

- How does user behavior impact pollution spread?
- User behavior study setup
 - Two stage test
 - Questionnaire : familiarity / usage patterns
 - Behavior observation : awareness / slackness
 - 30 graduate students (UCLA, KAIST)



Questionnaire - Familiarity of Participants

- Asked five questions related to P2P
 - Do you know how popular P2P software works?
 - Do you know multi-part downloading or swarming?





Questionnaire - Usage Patterns



- P2P usage pattern
 - 1. Download preparation: send queries/start downloading
 - 2. Download: check download status
 - 3. Post-download: check files/decide to share?
- Asked few questions related to each stage



Questionnaire - Usage Patterns (Results)









- Metrics
 - Awareness probability : the fraction of users who recognize pollution in a downloaded file
 - Slackness distribution : distribution of intervals between download completion time and quality checking time
- Setup
 - Modified P2P software to monitor user behavior
 - Users are asked to use it and to download files
 - Controlled downloading speed (50K 1Mbps)



- Pollution techniques (on MP3 files)
 - Meta-data modification : changed names
 - Quality degradation
 - Incomplete file : cut (30-60 seconds beg./end.)
 - Noise insertion: every 15 seconds
 - Shuffled content : randomly shuffled content
- Tested files
 - Applied each pollution technique to four songs
 - 40 popular songs (20 polluted + 20 clean)
- For each download, a user checks familiarity/pollution





Awareness

AB.



Slackness – bimodal distribution

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LAB.







- Discrete time analysis by extending the previous model and incorporating study results
- Total **M** users in the system
- **G**₀/**B**₀ : initial # **g**enuine/**b**ogus copies
- Download process

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- 1. At step **k**, a user (never downloaded before) downloads a file with probability \mathbf{p}_{s} (i.e., interest level)
- 2. After download, the authenticity is checked after an interval k with probability s_k where t <= L (max. slackness)
- 3. Realizes bogus with probability \mathbf{p}_{a} (i.e., awareness); if so, he will try again with probability \mathbf{p}_{r} (i.e., re-download prob.)
- 4. Share the file with probability \mathbf{p}_{c} (i.e., cooperativeness)

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$$g_k = N_k \frac{G_k}{G_k + B_k}$$
 $b_k = N_k \frac{B_k}{G_k + B_k}$



- Total # genuine files (G_{k+1}) $G_{k+1} = G_k + g_k - (1 - p_c) \sum_{j=1}^{L} s_j g_{k+1-j}$ • Total # bogus files (B_{k+1}) $B_{k+1} = B_k + b_k - p_D \sum_{j=1}^{L} s_j b_{k+1-j}$ Prob. of pot sharing bod files
 - Prob. of not sharing bad files

$$p_D = p_a + (1 - p_a)(1 - p_c)$$

• # re-downloads at *k+1*

$$r_{k+1} = p_r p_a \sum_{j=1}^{L} s_j b_{k+1-j}$$

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L: max. slackness g_k: # incoming good files at k b_k: # incoming bad files at k s_j: prob. of checking after j p_c: cooperation probability p_a: awareness probability p_r: re-download probability



- Analysis
 - Iterative solution of the proposed model
 - Metric
 - Pollution level = # polluted copies / # genuine copies
 - Setting

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- M=15,000 (total number of users)
- L=48 (max. slackness)
- p_s = 1/24 (gets interested in every 24 hrs.)
- p_r = 1 (re-downloads always!)
- p_c = 0.25 (cooperativeness)
- Initial pollution level = 20



• Impact of user awareness



AB.



• Pollution level (k) = #polluted (k)/#genuine (k)





- Increasing initial pollution level
 - Awareness is critical to make an effective attack



Impact on P2P Traffic Loads



- Popular files are targets of the polluters!!
- Users will re-download with probability p_r
- From our model, we can estimate the total # of re-downloads
- In the worst case, # of re-downloads is x3 larger!!
- 60% of the Internet traffic is P2P



Conclusion



- User behavior study shows
 - Users are not error-free in recognizing pollution
 - Users' slackness follows a bimodal distribution
- Developed an analytical model
- Analytic model shows
 - Awareness is one of the key factors in pollution dynamics
 - Pollution has a great impact on the P2P traffic loads

